



STUDY ISLAND


Secondary School Implementation

Study Island helps you:

- enrich lessons
- evaluate your student
- analyze data quickly
- provide differentiated instruction
- save time
- save paper



Plan:

- Use the Standard Map to help you plan your lessons.
 - Effective planning: Align Study Island with your curriculum to better evaluate what is being taught.
 - Vertical planning: Print the Standard Map for multiple grade levels to help with vertical planning.
 - Differentiation: Locate which standards apply to multiple grade levels. Assign lower grade level material when you first introduce a topic, grade level material after you teach it, and higher level material to students who show mastery early.
 - *Note: Building Block Topics provide automatic remediation when a student is struggling with a topic.*
 - Plan your entire semester by aligning Study Island with your curriculum. Schedule the assignments in Class Manager but leave them “Inactive” until you are ready for students to see them. “Activate” the assignment when you are ready to assess student understanding of that topic.
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- Use Study Island’s Printable Worksheets to:
 - Create in-class activities.
 - Supplement teacher-made assessments.
 - Give weekly quizzes.
 - Differentiate instruction.
 - Reduce the number of multiple choice options for special needs students.
 - Be prepared with extra practice material for students who finish their daily work early.
 - Remove the multiple choice answers to quickly turn questions into free-response.
 - *Note: Open in Word to edit, print, save, or email the printable worksheet.*

Instruct:

- Warm-up Activity: Open your lesson with Study Island questions. Project Study Island at the front of the class in Game Mode. Designate a different student each day to play the game on behalf of the class, or play the game yourself. Students love watching teachers try to play the games! (This is a great way to conclude a lesson, too.)
- Leader of the Island: Have students teach a lesson to the class using Study Island lessons, questions, and explanations as a guide. Grade students based on creativity, thoroughness, presentation, and the class’ success on the Study Island assessment. The “Leader of the Island” can require their peers to write definitions like those given in the Study Island lessons, but the presentation should include additional explanations and paraphrasing.
- Cooperative Learning: Organize students and their desks into groups of 3. Each table will have different topics from Study Island using Printable Worksheets. Students spend 10 minutes at each table and then rotate. The team with the most questions answered correctly before the end of class wins!
- Head-to-Head: Put students in pairs. (The pair of students will be in competition with each other, so try to match skill levels.) Project Study Island at the front of the class in Game Mode. Each pair will race to answer the question. The student who answers correctly first gets to play the game. Then rotate to the next set of competitors.

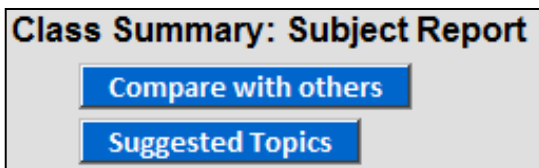
Assess:

- Have students complete topics that correlate to what is taught in class.
 - Assignments are paperless.
 - Student receives automatic feedback.
 - Explanations and lessons available to students within Study Island.
- Post assignments through Class Manager. This will help direct students when they are working on Study Island outside of class.
 - Students won't "forget" their homework.
 - Lab time is more efficient because students know what to work on when they get to class.
 - Teachers can differentiate instruction for students by assigning topics based on individual needs.
 - Computer classes can fill any student "free time" with Study Island, which is both fun AND educational.
 - Ensure students are productive when you are out unexpectedly and have a substitute teacher. Since Study Island is Web-based, you can even post assignments when you're home sick!
- Assign Study Island outside of the classroom.
 - Communicate with your local libraries about Study Island, and inform students of the free use of internet.
 - Open the school computer lab before and after school.
 - Provide study packets created from Study Island printable worksheets and lessons.
 - Encourage students to use Study Island over holiday breaks to increase students' memory retention while away from school.



Monitor:


- Group students into classes through Class Manager to make viewing reports easier.
- Pull the Class Gradebook Report, "By subject broken down by topic." This report will show you the averages for each student in your class and is clickable, allowing you to see more detail.
- Use the Class Comparison Report and the Class Summary Report to monitor over-all class performance. Identify weaknesses on specific topics that need to be addressed during the semester review.



Motivate:

- Set goals for students based on number of blue ribbons earned or overall average in the program.
- Create a bulletin board in your classroom to display student progress.
- Have classes compete for the most Blue Ribbons.

Parent involvement:

- Set up Parent Notification  in Class Manager to have reports automatically sent to parents weekly.
- Use the Individual Student Report and Suggested Topics Report during parent/teacher conferences for a more effective meeting.
- Host a parent night or send home a parent letter. Teach parents about Study Island so they can be involved!



Contact your Implementation Specialist at implementation@studyisland.com for more ideas and resources.